DM Reading Strategies - by Grade 6-8   (BOLD & BLUE first term)

	Before Reading Strategies		During Reading Strategies		After Reading Strategies	
	Building Knowledge	**Previewing the Text**	**Constructing New Knowledge & Comprehension**	**Tracking & Recording**	**Consolidating Knowledge & Critical Thinking**	**Extending Reading Knowledge Through Creative Thinking**
Grade 6	- KWL chart **- Brainstorming** - Direct Teaching (not to be covered)	**- Preview vocabulary** - novels – reading the back cover/summary/ synopsis	**- Visualizing (picture in your mind)** **- Making Inferences/ Inferring (e.g., "The boy's eyes got wide" – he was scarred)** **- Looking up unfamiliar words**	- Using graphic organizers (g.o. charts – Venn, Thinking Theme, Concept chart, plot line, etc) - Highlighting text (or underline)	- Reflecting on the Text (What do you think about it?) **- Making Connections (**to the big ideas of the text – things that are implicit/NOT concrete)**	- Creating a Performance (e.g., tableaux, skit, etc)
Grade 7	**- Generating questions** - Free/rapid writing	**- Identify reading purpose/reading approach** **- Advanced organizers - Previewing text features (e.g., table of contents, glossary, index, etc)**	**- Using features of text (e.g., looking at subheadings for big ideas for different sections)**	**- Make dot-jot notes** - Using graphic organizers (g.o. charts – Thinking Theme, Concept chart, plot line, etc)	**- Summarizing** - Making Generalizations/ Drawing Conclusions	- Using a Process (e.g., debate, survey, experiment, interview) to extend learning
Grade 8	**- Anticipation guide (e.g., questions/ organizer)**	**- Identify organizational pattern (e.g., pro/con, chrono order, etc)**	- Chunking text (e.g., paragraphs 1 & 2 introduce the setting) - Questioning the text (e.g., Why is the girl going to the store by	**- Using graphic organizers (g.o. charts – Venn, Thinking Theme, Concept chart, plot line, etc)**	- Explaining Relationships between/among Ideas	**- Creating a Product (e.g., diorama, essay, poster, game, etc)**

		herself?)	**- Annotating text (making notes/questions on the page as reading)** - Sketching text		